

Citysguard CLAN HAMMER

Only key doorways are marked

Accommodation and barracks

Storage, chambers and water cistern

Passage to Drake's Perch Keep

Forges & Workshops

The 'Heart' Parade Ground

Central city re-built after earthquake

Temple

Barricades against incursions

Training areas

Area defended against the Underdark

Training areas



1,700 paces

